

## **Executive Summary Breakout on LEGO Island**

### **Learning through exploration and discovery**

**As the game opens, you find yourself flying into the information center where you are greeted by the friendly Infomaniac. You register your name and nationality as the Infomaniac fills you in on events and activities around the town. Based on your nationality, everyone in town speaks your language. But the Infomaniac tells you how you can change the language of any character you want, for an international town. He explains that you can become anyone in town just by clicking on them.**

**He also warns you about the Brickster -- the town mischief-maker who has escaped from the jail house and is on the lam. The Brickster has disassembled the helicopter and hidden the pieces around the Island. The Infomaniac tells you to be on the lookout for those bricks. They may show up in the oddest places, but you need them all. Only then can you rebuild the helicopter and use it to hunt down the Brickster.**

**The Infomaniac also explains that some of the characters have Brick-shooters that they can use to create temporary structures that can take you to inaccessible places. As an example, he uses his own Brick-shooter to build a ladder up to his clock. He climbs up the ladder, changes the time and comes back down. As he does, the ladders is sucked backed into his Brick-shooter. Then the Infomaniac invites you to visit the observation deck to see the town. From this excellent viewpoint, you see the lushness of LEGO Island spread before you in all its 3D glory. You notice some controls that the Infomaniac uses to create new houses in the residential area. You try them yourself, and a house magically assembles itself -- custom-built to your exact specifications. In the distance you see the Pizzeria. It looks like fun, so you decide to pay a visit. You click on Pepper, the delivery boy in front of the Pizzeria. You fly across**

LEGO Island and arrive -- right in Pepper's shoes! You move into the Pizzeria on your skateboard just in time for Papa Brickolini to toss you a pizza. You catch it, spin around and race back through the front door. Pappa Brickolini shouts after you "Better get that pizza to the Police Station while it's still hot!"

As you leave, you notice that the Super has a sale on hats, so you zip on over. There you pick out a new hat and admire yourself in the mirror. You realize the pizza is getting cold, so you head on back to the Police Station. As you leave, out of the corner of your eye, you catch a glimpse of a bearded, masked man. He is changing the road signs to point the wrong way. Could that be the Brickster? On your way, you can't help but notice how inviting the beach looks, so you stop off for a minute. You spy a jet-ski at the dock and you walk over and hop on. You take off with a roar and find yourself in a race around the lagoon. You get points for speed and hitting the ramps. Watch out for the shark!

After a few races, you remember the pizza and rush back to the dock. You grab the pizza and take off on your skateboard. As you round the corner, you see some hot-looking formula race cars at the town race track. You simply must go for a few laps, so you dash over to the starting line and step into a growling race car. Suddenly the flag drops and you're off, racing around the track against a worthy opponent. Unfortunately, you are Pepper and you don't know how to drive yet. The car is hard to control, so you click on the other racer. You zoom right into his racecar and suddenly, the controls are easy! The professional racer feels right at home and has a hard time doing anything wrong. He easily laps Pepper to win the race. As you step out of your car at the finish line, you soak up the applause from the crowd.

Then you remember: the pizza! You click on Pepper and zoom over to where he stands next to his formula racer. You pick up the pizza, hop on your skateboard and take off. As you leave the track, you hit a big bump on your skateboard. You go back to investigate and you find part of the Police helicopter's propeller stretched across the road. You pick it up and head over

to the garage. There, the mechanic helps you place it in the helicopter parts-bin. He explains "Get a few more of these parts and you can start rebuilding this helicopter."

The pizza! You race out and head once again to the Police Department. You make it with a lot of huffing and puffing. As you pull up to the front door, the police chief comes out to get the pizza. "Hope it's hot!" he says, and takes the box. "Cold as a Police badge on a winter morning! Oh well, good thing I'm hungry." The chief walks back into the station. As he does, you notice the P in the Police Station sign is crooked. Remembering what the Infomaniac said, you aim your Brick-shooter at the slanted P. A staircase clicks into place, brick by brick, leading up to the P. You climb the stairs and discover another helicopter piece hidden behind the P. You grab it and descend the stairs. The staircase is sucked backed into your Brick-shooter. You jump back on your skateboard and head over to the garage. There, you add the brick to the helicopter collection.

In the garage, you notice that there are four bays for building vehicles. You can construct jet-skis, road cars and race cars as well as the helicopter.

As the game goes on, you become different people and see LEGO life through new eyes. Everyone in town has a different perspective on life. Some people can find certain bricks better than others. You learn about these people and their special skills as you walk a mile in their shoes. Finally, you have all the pieces of the helicopter at the garage, where you build the helicopter.

When you've completed the vehicle, the garage roof opens and you take off. As you fly over the island, you see the Brickster speeding along the waterfront on his motorcycle. Nick and Nora, the town constables, are hot on his trail, but can't catch up with him. You push a helicopter button with the Pizzeria logo on it. Mama and Papa Brickolini come out of the Pizzeria and use their Brick-shooters to build a barricade. The Brickster skids to a stop in front of it and uses his Debricker to remove the obstacle. He races off just in front of Nick and Nora. He shoots up to the Super and spins around in the parking lot. He

comes racing back and passes Nick and Nora, who have to turn around to pursue. You push the Pizzeria button again and the Brickolinis repeat their blockade performance. With his Debricker discharged, he can't get through this time. Realizing defeat, he throws his hands up and waits for Nick and Nora to take him off to jail.

As night descends, there is a special fireworks show in your honor. The town is thankful that you busted the Brickster and you are the hero of the hour. But don't get too comfortable. If you listen carefully, you can hear the sound of digging. Could that be the Brickster digging out of jail again?

**Breakout on LEGO Island**  
(Story Synopsis)

As the game opens, you are invited to come into a special island inhabited by fascinating LEGO characters who come to life before your very eyes. The Infomaniac is your host. He's a wizard who knows everything about the town and its LEGO people. You can meet him at the Information Center and return there whenever you'd like. What a great place. Not only that, you may become any LEGO citizen and experience the world the way they do. Just as you have your own unique talents and interests so do the seven main characters have theirs. Who of you are already good with words, how about with numbers, with building, music, shapes and colors, who's good in sports. Some of you prefer playing alone or working things out by yourself and some would rather be with a lot of people all of the time.

Well, you'll soon discover the differences in these seven characters as well. Remember their special talents and that may help you later on in the game. As you explore LEGO Island you will discover so many places to enjoy by experiencing the lives of the characters you choose to become. You'll probably start feeling the way these LEGO characters feel and thinking the thoughts they normally have. Sometimes they're happy sometimes sad, sometimes they are disgusted or surprised, fearful or even angry.

You can even make your own town characters and let them speak in different languages. Try building with bricks, remodeling a house or

use a special Bricker shooters. The race track is very cool and the jet ski course is awesome to try. You'll be able to walk around the town, drive through it, and maybe even fly over it or experience it from the water on a jet ski.

Keep your eyes and ears open for Island Breaking newscasts and TV reports. The Brickster has again escaped from jail. He has managed to take off in a police helicopter and eluded the police. He's gone and so is the helicopter. The cops are worried because the helicopter is the only vehicle in LEGO Island fast enough to chase The Brickster and bring him to justice. Brickster has broken the helicopter down in to brick parts which he has hidden all around the island.

As the game progresses you have to find the bricks and reassemble the helicopter. After you have located a missing brick by solving puzzles and following clues, you will need to use your Bricker to recover the helicopter bricks. This may be a challenge until you get the hang of it. The Brickster may be stealing the bricks you have already found and hiding them again-watch out for that trickster, he leaves so many clues. You keep going back to the garage to see the vehicle being reconstructed from the parts you are finding. Early in the game, The Brickster also steals a DeBricker which he can use to break down road blocks and other obstacles you've put in front of him when you try to trap him.

You will learn the unique talents of all of the residents on LEGO Island because they may be able to help you capture The Brickster and you will need to know what they can do best of all to outsmart the "bad guy." You will learn to put your best estimate of where The Brickster



is and then go there. He hops in and out of buildings, gets on motorcycles, drives jet skis, cars and bikes and sometimes gets away on foot. If you finally set up roadblocks in the right direction you will be able to catch him. Each time you play you can keep score of how you're doing. So let's play, build, explore and have a blast on LEGO Island.